

Spirit Animal

Spirit Animal gives the card and the Player unique powers and abilities. Cards will have one from an assortment of 66 individual animals.

Rank Title

Rank Title displayed the card's rank. There are 38 different ranks with increasing power augmentation and rarity.

Helmet

helmets add additional benefits to the card and its owner. There are 71 different helmets with a variety of power.

Weapon

Weapons are an important augment to the power level of the card and the Player. There are 17 different swords with assorted degrees of power.

Symbol

Symbols are the biggest wild card element of a card. There are 101 different symbols, resulting in a huge variety of power granted by each symbol.



Moon Conversion Creature

Moon Conversion Creature acts as a support companion. There are 101 unique creatures that augment the card in a variety of ways.

Player Portrait

Player Portrait has many unique elements such as the type of clothing, type of hairstyle, and physiology. In addition to the player elements, the backgrounds also have a huge variety with 270 different individual locations.

Book / Cult

Books are indicators of the Player's Cult. There are 12 different books, each with their own unique benefits.

Shield

Shields are much like helmets and Weapons, they provide benefits for the card. There are 73 different shields available.

Mask

Masks have a wide variety of rarity. There are 12 different masks, some rarer than others.